Download git for windows

https://git-scm.com/download/win

Install git for windows

Clone game

Configure git for you

Git config –global user.name=”first last”

Git config –global user.email=”username@domain.com”

Create user class (if not already done)

Add user class with ‘add’

Git add <yourfilename>.java

Test push (commit & push)

Git commit -m “Added <yourfilename>.java to game”

Git push origin master